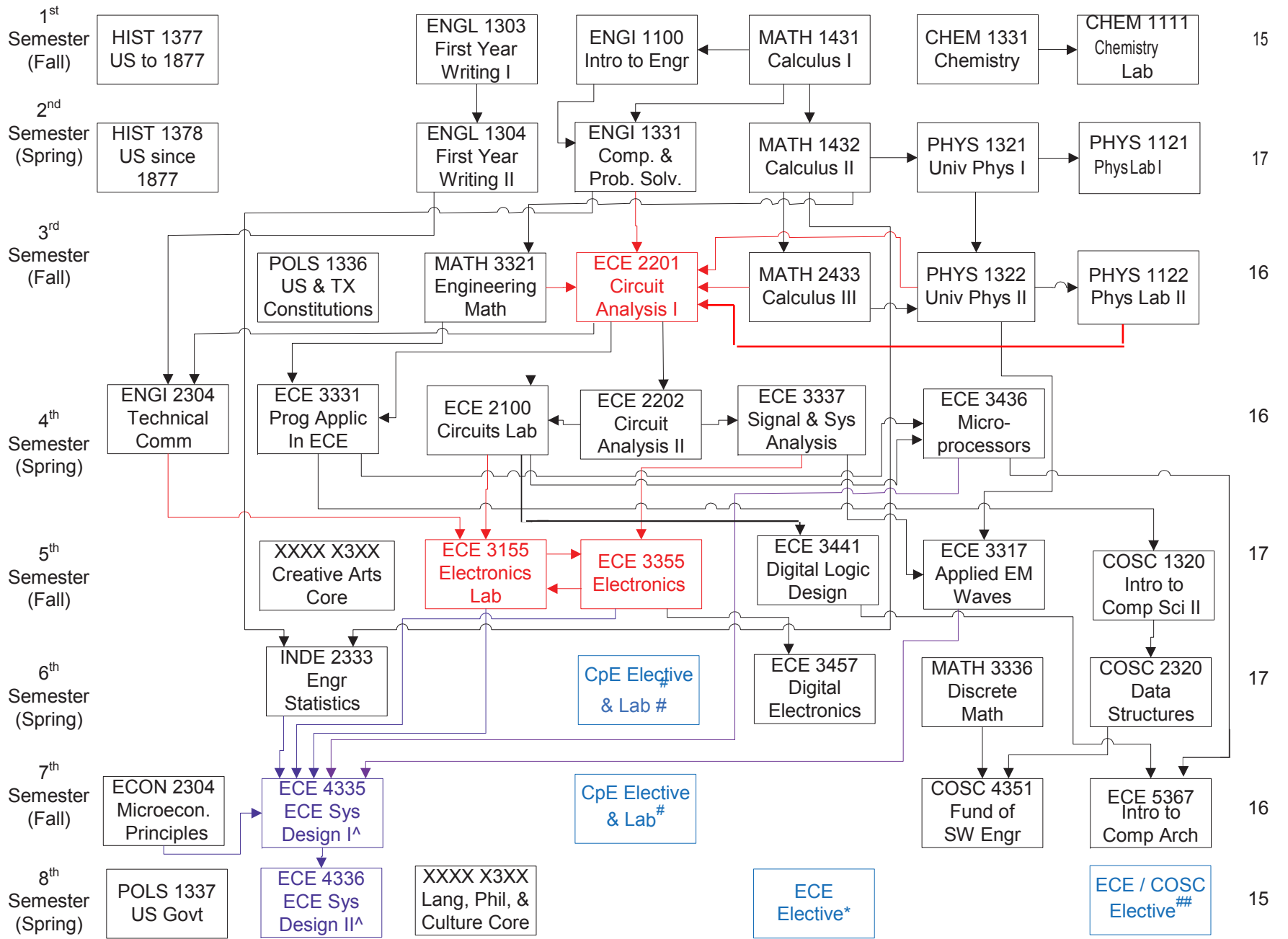


Computer Engineering Undergraduate Curriculum Flowchart 2016 – 2017

Sem.
Credit Hrs.



Total Sem. Credit Hrs. 129

Computer Engineering – Undergraduate Curriculum Flowchart 2016 – 2017

Note: Changes in prerequisites/corequisites for a course made subsequent to the date of this chart, although not reflected in the (outdated) flowchart, do apply to students who have not taken the course.

##ECE or COSC Elective: Any ECE elective at the 3000 level or above, or choice of COSC 3340, COSC 3360, COSC 3380, or any 3 or 4 SCH 4000-level COSC course. This elective cannot be ECE 3336.

^ECE 4335-4336: These are a two-course sequence that must be taken in consecutive semesters, with 4336 to be taken in the semester of graduation.

#Approved CpE Electives with Lab: ECE 4437, 5436 or 5440.

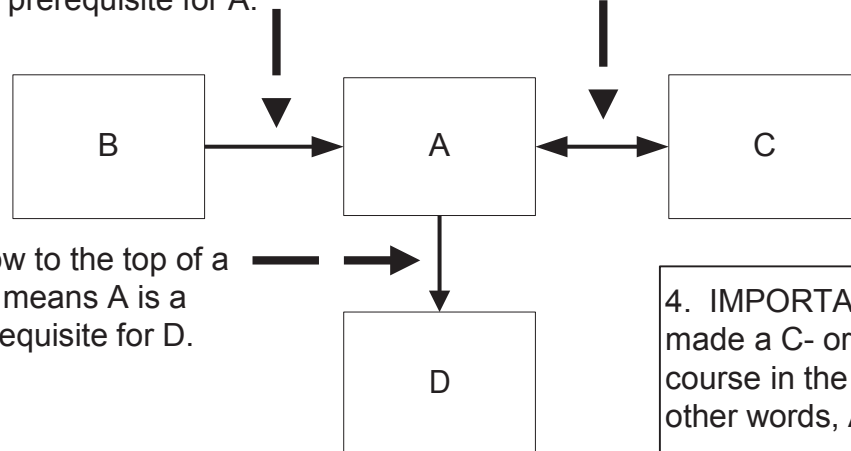
*ECE Elective: Choose freely from any ECE 3000-, 4000-, or 5000-level course. This elective cannot be ECE 3336.

Courses shown as XXXX X3XX: This means that any appropriate 3-hour course in the indicated category of the core will fit in this box. Remember that the second digit in a course number indicates the number of hours for that course.

2. Arrow to the side of a box means credit for or registration in B is a prerequisite for A.

3. Two-headed arrow between the sides of two boxes means A and C must be taken at the same time.

1. Arrow to the top of a box means A is a prerequisite for D.



4. IMPORTANT: In order to take D, you must have made a C- or better in *every* Engineering and NSM course in the prerequisite chains leading up to D. In other words, *A and B and C* are ALL prerequisites for D!